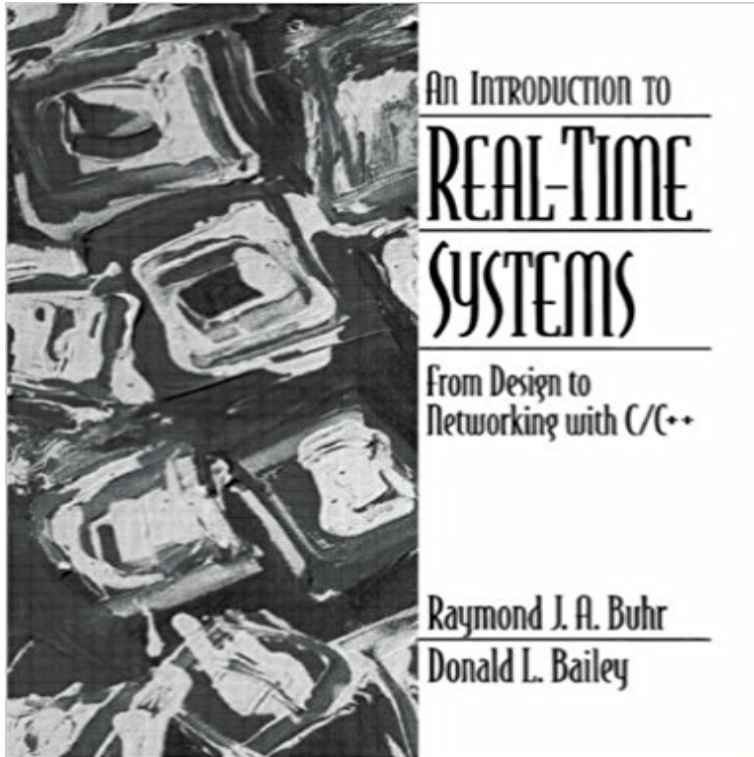


Introduction to Real-Time Systems: From Design to Networking with C/C++



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